BEST LEARNING
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# CONNECTRIX®

## INTRODUCTION

**Connectrix** is an exciting matching game full of questions and answers. Fun and competitive to learn alone or with parents and friends in co-operative mode. Challenge another player in versus mode, the fastest answer wins! Filled with over 1,000 Q&A and learn about science, history, geography, animals, cultures, human body and much more! (6+ years)



# INCLUDED IN THIS PACKAGE

- 1 **Connectrix**
- 48 lessons (24 cards)

**ADVICE**

- **DO NOT FOLD** this product. For best performance, please spread the poster out flat on the floor then place the packaging box on it over night to flatten the poster.
- For best performance, please make sure to turn the unit OFF before inserting or removing batteries. Otherwise, the unit may malfunction.
- All packing materials, such as tape, plastic, sheets, packaging locks, wire ties and tags are not part of this toy, and should be discarded for your child's safety.
- Please keep this user's manual as it contains important information.
- Please protect the environment by not disposing of this product with household waste.

**⚠ WARNING!**

- **CHOKING HAZARD. Small parts.**
  Not for children under 3 years.
- **STRANGULATION HAZARD. Long cable.**
- This toy produces flashes that may trigger epilepsy in sensitized individuals.

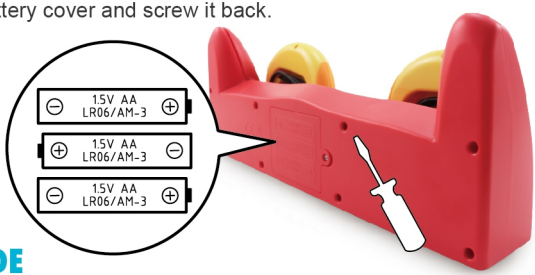
# GETTING STARTED

Take the **Connectrix** out of the storage slot.

## Battery Installation

The **Connectrix** operates on 3 AA (LR06) batteries.

1. Locate the battery cover on the back of the unit.
2. Open the battery cover with a screwdriver.
3. Insert 3 AA (LR06) batteries as illustrated.
4. Close the battery cover and screw it back.




# SLEEP MODE

1. If the **Connectrix** is not active for more than 2 minutes, it will automatically go into sleep mode to save power.
2. To wake up the system, either reset by the mode switch or press the enter button.

# HOW TO PLAY

## 1. Switch ON & Choose the play mode

Choose the play mode, **I** for CO-OP Mode or **II** for VS Mode.




## 2. Insert the lesson card & Input the card code

Insert the lesson card into the slot and input the card code with controller then press the enter button to begin the lesson.



### 3. Follow the question & Find the matching answer

- Once you entered the card code, the system starts to ask questions randomly by the voice and the LCD displaying as well.
- Just follow the question, finding the matching answer of the card, and input the answer code then press the enter button with your controller.
- The system will tell you the answer is correct or not by the sounds and flashing the green light for correct; the red light for incorrect.

## FUNCTIONAL BUTTONS

**Erase**
Erase the unwanted number.

**Score**
Show your current score.

**Timer**
Timer for 10 secs, 20 secs, 30 secs, and timer off.

**Enter**
Determine your answer number.




## LCD DISPLAYING

Displays the progress while playing.




## CORD STORAGE

Put the cord away when not in use.



# 48 FUN LESSONS

With over 1,000 Q&A in 48 fun lessons of 24 cards!

01. Alphabet
02. Fascinating Animals
03. Natural Wonders
04. World Wonders
05. Travelers and Explorers
06. Insects
07. Space
08. Mythical Creatures
09. Scientists
10. Music
11. Occupations
12. Numbers
13. People Around the World
14. Sea Animals
15. Dogs
16. Writing
17. Vegetables
18. Traditional Clothing
19. House Around the World
20. International Celebrities
21. Climates and Weather
22. Dinosaurs
23. Animal's Fun Facts
24. World Festivals
25. Historic Civilizations
26. Human Body
27. Lethal Animals
28. Did you know
29. Birds
30. Classroom
31. Endangered Animals
32. Fruits
33. Flowers
34. Flags
35. Flags
36. Minerals
37. Trees
38. Farm
39. Technology
40. Games
41. Prehistory
42. Medicinal Plants
43. Europe
44. America
45. Asia and Oceania
46. Sports
47. Sport Equipment
48. Transportation

## CARE AND MAINTENANCE

- Keep product away from foods and beverages.
- Clean with a slightly damp cloth (cold water) and mild soap.
- Never submerge the product in water.
- Remove batteries during prolonged storage.
- Avoid exposing product to extreme temperatures.

## BATTERY SAFETY

- Batteries are small parts and choking hazards to children, must be replaced by an adult.
- Follow the polarity (+/-) diagram in the battery compartment.
- Promptly remove dead batteries from the toy.
- Dispose of used batteries properly.
- Remove batteries from prolonged storage.
- Only batteries of the same type as recommended are to be used.
- **DO NOT** incinerate used batteries.
- **DO NOT** dispose of batteries in fire, as batteries may explode or leak.
- **DO NOT** mix old and new batteries.
- **DO NOT** mix alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH) batteries.
- **DO NOT** recharge non-rechargeable batteries.
- **DO NOT** short-circuit the supply terminals.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.

## TROUBLESHOOTING

| Symptom | Possible Solution |
|---|---|
| Toy does not turn ON or does not respond. | • Make sure batteries are correctly installed.<br>• Make sure battery cover is secured.<br>• Remove batteries and put them back in.<br>• Clean battery compartment by rubbing lightly with a soft eraser and then wiping with a clean dry cloth.<br>• Install new batteries. |
| Toy turns ON or makes a sound by itself. | This may be caused by static electricity, which is more common in dry conditions or on carpet. The toy is not damaged and returns to normal operation on its own. If needed, switch the toy OFF and ON again, or remove the batteries, wait a few seconds, then reinsert them. |
| Toy makes strange sounds, behaves erratically or makes improper responses. | • Clean battery contacts per above instructions.<br>• Install new batteries. |

CONFORMS TO
CE EN71
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