BEST LEARNING
Enriching education since 1984

INNO PAD SMART FUN LESSONS

INTRODUCTION

The interactive **INNO PAD: Smart Fun Lessons** concepts that entertain and teach various lessons; makes learning a rich experience. In this exclusive value pack, it comes with 16 interactive pages of fun lessons, and with many activities, gives your child a head start in school! (2+ years)



INCLUDED IN THIS PACKAGE

- 1 **INNO PAD**
- 8 Plastic Learning Cards (double-sided, 16 activities)

ADVICE

- For best performance, please make sure to turn the unit OFF before inserting or removing batteries. Otherwise, the unit may malfunction.
- All packing materials, such as tape, plastic, sheets, packaging locks, wire ties and tags are not part of this toy, and should be discarded for your child's safety.
- Please keep this user's manual as it contains important information.
- Please protect the environment by not disposing of this product with household waste.

⚠ WARNING!

- This toy produces flashes that may trigger epilepsy in sensitized individuals.

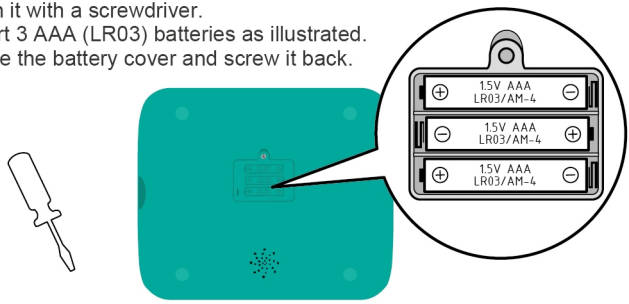
GETTING STARTED

Take the **INNO PAD** out of the storage slot.

Battery Installation

The **INNO PAD** operates on 3 AAA (LR03) batteries.

1. Locate the battery cover on the back of the unit and open it with a screwdriver.
2. Insert 3 AAA (LR03) batteries as illustrated.
3. Close the battery cover and screw it back.



Start Playing

Once batteries are installed, press the power button to turn on the power. Then start to play!

SLEEP MODE

1. If the **INNO PAD** is not active for more than 2 minutes, it will automatically go into sleep mode to save power.
2. Press the power button again to restart the game.

HOW TO PLAY

1. Select and insert a learning card into the slot.



2. Press the start button on the bottom of each card to start a lesson.



3. Choose any one of the modes then press a picture or word to play and learn.



Learn | Basic Quiz | Advanced Quiz | Music

FUNCTIONAL BUTTONS OF CARDS



Power ON / OFF

To turn your **INNO PAD ON** or **OFF**, press this button once. The system will turn **OFF** automatically after 2 minutes idle.



Start Button

Press this button after inserting a learning card to select a lesson. When you switch sides or cards, press it again.



Learn Mode

In this mode, select and press a picture or word to hear what it is. Press it again to learn more!



Basic Quiz Mode

Challenge yourself with a series of questions. When a question is asked, select a picture or word to answer.



Advanced Quiz Mode

Advanced quiz! Challenge yourself with a series of advanced questions. When a question is asked, select a picture or word to answer.



Music Mode

In some cards, press this button once to play or stop a song. In this mode, you can press a picture or word to hear its lively sound of the card.



Record & Playback (In lesson 16)

In lesson 16, press the to start to record by press the colorful keyboard to create your very own 20 seconds music! After recording the music, just press the and enjoy your music!



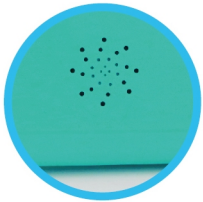
Volume Control

Change the volume of the **INNO PAD** to your desire.

FEATURES



Anti-tearing Cards



Quality Speaker



Not easy to slip out!



16 Fun Lessons

01. Alphabet A-M
02. Alphabet N-Z
03. Numbers 1-10
04. What Time Is It
05. Colorful Fruits
06. Shapes Around Us
07. How Is The Weather
08. How Are You Feeling
09. Super Trucks
10. Rescue Team
11. On The Farm
12. On The Street
13. Animals In The Savanna
14. Animals In The Savanna
15. Profession's Headwear
16. Music Party

CARE AND MAINTENANCE

- Keep product away from foods and beverages.
- Clean with a slightly damp cloth (cold water) and mild soap.
- Never submerge the product in water.
- Remove batteries during prolonged storage.
- Avoid exposing product to extreme temperatures.

BATTERY SAFETY

- Batteries are small parts and choking hazards to children, must be replaced by an adult.
- Follow the polarity (+/-) diagram in the battery compartment.
- Promptly remove dead batteries from the toy.
- Dispose of used batteries properly.
- Remove batteries from prolonged storage.
- Only batteries of the same type as recommended are to be used.
- **DO NOT** incinerate used batteries.
- **DO NOT** dispose of batteries in fire, as batteries may explode or leak.
- **DO NOT** mix old and new batteries.
- **DO NOT** mix alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH) batteries.
- **DO NOT** recharge non-rechargeable batteries.
- **DO NOT** short-circuit the supply terminals.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.

TROUBLESHOOTING

Symptom	Possible Solution
Toy does not turn ON or does not respond.	• Make sure batteries are correctly installed. • Make sure battery cover is secured. • Remove batteries and put them back in. • Clean battery compartment by rubbing lightly with a soft eraser and then wiping with a clean dry cloth. • Install new batteries.
Toy turns ON or makes a sound by itself.	This may be caused by static electricity, which is more common in dry conditions or on carpet. The toy is not damaged and returns to normal operation on its own. If needed, switch the toy OFF and ON again, or remove the batteries, wait a few seconds, then reinsert them.
Toy makes strange sounds, behaves erratically or makes improper responses.	• Clean battery contacts per above instructions. • Install new batteries.

CONFORMS TO
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ASTM F963